



-1CARD MAGIC

The following pages contain Idea Sheets about Card Magic. Use the space below to write down your ideas and resources for accomplishing these miracles with your students.

Ideas for teaching Card Magic:

Locally available Books, Videos, DVD's, about Card Magic:

Local Magicians and Other Experts to help in teaching Card Magic:

Resources:



CARD MAGIC

List the magic effects of the "Card" kind that will fit best into each of these venues:

Close-Up: _____

Family Table Magic: _____

Visitors to the House: _____

Classroom Magic: _____

Summer Camp: _____

School Talent Show: _____

SAM Public Show: _____

Picnics: _____

Civic Clubs: _____

Birthday Parties: _____

Day Care: _____

**Adult
Banquets:** _____

Senior Citizen Events: _____

Television: _____

Where Else: _____

Special Notations: Regarding Audiences, Angles and specific awareness that will help you choose Effects.



13 WAYS OF HAVING A CARD SELECTED

From the files of T. J. Staab

Card magic often begins with a card being selected. The way a card is selected is usually irrelevant to how the card is later found. Therefore, emphasis on the method of card selection constitutes misdirection. Always using the same method of choosing a card is boring. Varied methods of card selection encourage varied presentation. Some methods of card selection can be better for some tricks than others.

1. Have the spectator cut the cards and take the card they cut to.
2. Have the spectator name a number, then they count cards from the top of the deck until they reach their number.
3. Spread the cards in a pile and have the spectator remove one.
4. Fan the deck in your hands and have the spectator remove one card.
5. Riffle the edge of the deck and have the spectator insert their finger at any time.
6. Make numerous small piles of cards on the table and have the spectator choose a pile and then take a card from that pile.
7. Fan the cards so the spectator can see the faces, then have them take the card they like.
8. Dribble the cards onto the table and have the spectator stop you when ever they want.
9. Have the spectator deal face down until they come to the card they feel is the one.
10. Have the spectator think of a black or red. Then have them think of a suit of that color, and finally a card in the suit. Hand them the deck and let them remove that card.
11. Spread the cards on the table and have the spectator move their hand over them until they “feel” the card.
12. Have the spectator think of a card, then have them go through the deck and find that card.
13. Fan the cards behind your back and have the spectator choose one.



The Jack's Party

EFFECT:

This effect is a great crowd pleaser and will get a lot of recognition for its seemingly magical effects. Basically, you separate four sets of cards and magically bring them back together!

SET-UP:

Take out the Kings, Queens, Jacks, and Aces.

PERFORMANCE:

Tell your audience that there is a story that goes along with this effect. (This will keep their attention)

Begin the story, "The Jacks were having a party (Deal the four Jacks face up in four separate piles left to right.) and they invited their friends the Kings. (Deal a King face up on top of each Jack) They got a little bored so they invited the Queens to liven up the party! (Deal the Queens on top of the Kings) The party was still a little slow so they invited four more ladies to the party. These ladies were real Aces." (Deal the Aces on the piles in the same way as the previous cards.)

"Now the party got a little rowdy, so the cops came and took them all to jail." (Pick up the four piles, one on top of the other. You now have one pile with 16 cards.)

"Along the way, the police cars got into an accident." (Give the deck as many complete cuts as you wish.) (In each "complete cut," the deck is cut and the bottom cards are immediately put on top.)

Deal four cards face down onto the table left to right, then four on top of those, and so on until you have four piles of four cards each.

Finish your story: "Even though they were separated in the accident, when they arrived at the station they were (as you say the next part, turn over all four piles) All Together!"

You will see that the Aces, Kings, Queens, and Jacks are in their own separate piles together! This is set-up and ready to perform again.

Have fun with this one and change the story however you feel fit!



The Elmsley Count

by Alex Elmsley

Take any four cards. Turn the 2nd and 3rd face up. Top and bottom are face down. Hold them well squared up in the position shown in Fig. 1. Note the position of the left thumb. IT PLAYS A VERY IMPORTANT PART.



The right hand comes over to the left in the position shown in Fig. 2. (Look at the hand position only at this stage.) The right thumb takes the top card away to the right as the count of, "One", is made.

The right hand comes in towards the left again, as it does so, the ball of the left thumb pushes on THE EXTREME EDGE of the packet of (3) cards. The left fingers will naturally create a friction on the bottom card of the packet and this card will be retained in the left hand, BUT, due to the pushing action of the left thumb, the two (face up) cards above it will be moved over together, as one card only.



Whilst the above is taking place, the right hand brings its card UNDER the packet, the leading edge (the edge at the performers left when working) is slipped under the finger tips of the left hand - the single card is retained in the left hand and the two cards (as one) are taken into the right hand as the count of, "Two", is made. See Fig. 3



IT IS MOST IMPORTANT that the two cards just taken are spread very slightly as the count of, "Two", is made. Just how much will depend on the actual trick you are performing, BUT, they must be spread, otherwise, the complete illusion of the count is lost.

The right hand comes over again. The left thumb pushes over the top card of the two it holds as you count, "Three". The card goes ON TOP of the two cards in the right hand.

Finally, the right hand comes over again as the remaining card from the left hand is placed ON TOP of those (3) in the right hand.

I asked you to turn the center cards face up only so you would get the general idea of the count from the drawings. In actual practice, the cards would be set up as described in the working of the trick you are performing.



FLIP

This is a very simple trick, and works best on kids, but it can be made to look pretty impressive.

EFFECT:

Audience member picks a card, which the magician does not see. The audience member inserts the card back into the deck. Next the magician drops the card onto a table top, and the card jumps out of the deck, face up!

PERFORMANCE:

Shuffle the deck so that everyone can see you are not preparing the deck in any way. (Don't comment on this, just do it.) Fan out the cards in your hand, and have someone pick a card. While they look at the card, you do two quick, easy maneuvers:

- 1) Quickly move the top card to the bottom, while flipping it face up. You're left with a deck with the bottom card upside down.
- 2) Turn the whole deck over. You're left with an upside down deck, but because the (now) top card is reversed, it looks like a regular deck.

Now hold the deck out (make sure you don't fan the cards at all - you don't want to reveal that you're really holding onto an upside down deck.) Have them insert their card.

Here's the **BIG FINALE**, move the deck back to right-side-up, while moving the inverted top/bottom card back to its former position. Now, you put the deck down, do some Hocus Pocus and tell them you just made their card flip over, inside the deck. Fan the deck out, and their card is the only one reversed (it's actually better if you put the deck upside down and fan it out, so the chosen card is the only one that's right side up) However, a smart audience member will quickly figure you out this way, just because you mentioned "reversed"

Ending Variation

Instead of the last three steps tell the person to imagine their card flipping over backwards, then go through the deck and show them the card. (But be careful not to show the bottom card!)



THE HINDU SHUFFLE

Written by T. J. Staab

The Hindu shuffle is one of the easiest ways to force a card and with some practice it can be mastered by all young magicians.

Have the spectator shuffle the deck. Take the deck back and glimpse the bottom card of the deck.

Take the cards into your right hand, face down between the thumb and fingers holding at the bottom of the deck. (Figure 1)

Reaching from underneath with your left hand, grab a small packet (two to five cards) from the top of the deck between your thumb and fingers. Pull this packet away from the pack dropping it into your palm of the left hand. (Figure 2) Reach back and do this again dropping the cards on top of the cards in your left hand.

Once you have done this a few times, ask the spectator to tell you when to stop. When the spectator says stop, immediately turn your right hand over showing the spectator the bottom card of the deck (the one you already know.) have them remember their card, then have the deck shuffled. Now you can do a trick knowing the spectators card.

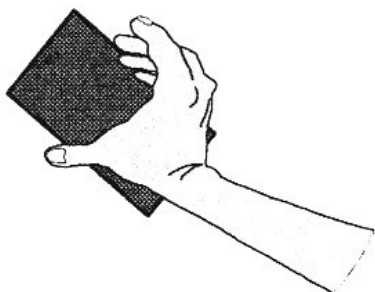


Figure 1

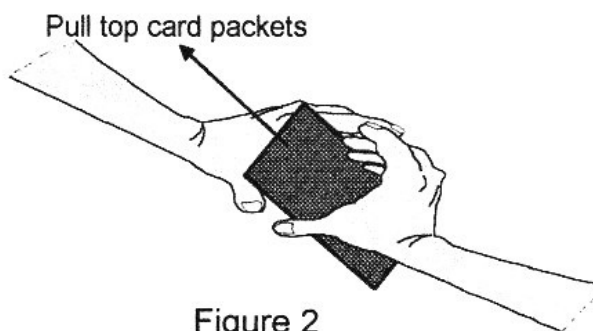


Figure 2



THREE CARD MENTALIST

By T. J. Staab

EFFECT:

The magician or mentalist picks three spectators from the audience to stand up. He has them stop him at any point as he shuffles the cards. One at a time he shows them the card they chose. Then concentrating on each spectator, he tells them what card they have selected.

PERFORMANCE:

This is a simple effect with a WOW factor. All you have to do is remember three different cards.

Chose a spectator from the audience that you can do an experiment in mental powers with. Have them shuffle the cards as you get a “sense” of who they are.

When you take the cards back, glimpse the bottom card. Tell them that as you shuffle through the deck, they should tell you to stop at any time. Start the Hindu Shuffle.

When the spectator stops you, show them their card (the one you glimpsed) letting the audience around them see the card. Once they have seen the card, slap the deck back together with there selected card going in the middle of the deck.

Hold the deck in your left hand with the face of the deck in your palm. Pick your left hand up and point your finger at another spectator in the crowd and say, “Do you want to help too?”

When you pick your hand up to point, glimpse the bottom card. You now have two cards to remember. (Do not forget the first card.)

Start the Hindu shuffle again. Tell the new spectator they should tell you to stop at any time. Once they do, show this spectator their card. (The one you glimpsed.) Slap the deck back together again with the selected card going in the middle of the deck.

Do this all one last time, with one last spectator. Now you are remembering three different cards.

All you have to do is ‘read’ the spectators minds and you have just done a miracle.

Find different ways to reveal the cards. (e.g. different colors, different suites, court card, number card etc.)